

Quick prompt for editing keyfobs on an ENTROTAG 200

To Add a USER Key Fob.

1). Present programming Key Fob to local internal reader
Key Number 2XX will display.

2). Press Enter button and
SET TIME
ENTER TO PROCEED will display.

3). Using the **DOWN** button scroll down to **SET USER STATUS** and press **ENTER** twice.

4). Select DOOR 1, DOOR 2 or DOOR 1 + DOOR 2 as appropriate by using the **DOWN** button and press **ENTER**.

5). Select **ALL DAY ACCESS** using the **DOWN** button and press **ENTER**.

6). Scroll up to **ADD USER KEY** using the **UP** button and press **ENTER**.

7). **ADD USER 1** will be displayed using the **UP** button scroll up to the first available 'free' slot which will be displayed as **FFFFFFFF** or if the slot has been used previously **0000000000** will be displayed.

8). Present the new Key Fob to the local reader and press **ENTER**. To continue to add more Key Fobs present the next to the local reader and press **ENTER** to quit programming press **ESC** twice.

To Delete a USER Key Fob.

1). Present programming Key Fob to local internal reader
(**KEY NUMBER 2XX** will display)

2). Press Enter button and
SET TIME
ENTER TO PROCEED will display.

3). Using the **DOWN** button scroll down to **DEL USER KEY** and press **ENTER**.

4). **DEL USER 1** will be displayed. Using the **UP** button scroll up to the key slot you wish to delete and press **ENTER**. To continue repeat above, to quit press **ESC** twice.

Notes.

1). Do not enter the Block Delete menu as this will delete all user key fobs from the system. If you enter this menu inadvertently press the **ESC** button to quit.

2). It is imperative that you keep logs of all key fob additions/deletions to keep the key management in order.

3). Do not adjust lock release times by entering the **SET DOOR 1 or 2 TIME** menu as these are set on installation. If inadvertently entered then press **ESC** to quit.

2). As an overview of Entrotag 200 programming. If you find you are in a menu that you do not wish to edit, don't panic just press **ESC** until you are in familiar territory (pressing **ENTER** can open up a whole new can of worms).